

Planning sheet



New to presenting storytime and don't know where to start? This quick template guide should help!



Pre-Session Preparation

Consider what actions, resources and preparations need to be put in place prior to the session beginning. Use this space to jot down what you need to remember.

For example consider: backdrop, props and puppets, music and or musical instruments, the book(s) you'll be reading, etc.



Acknowledgement of Country

Starting with an Acknowledgement of Country demonstrates respect and is a perfect way to establish storytime routine. At the simplest level, you can say 'This is the land, this is the sky, here are my friends, and here am I.'



Hello Song

Introduce self\presenters and perform a short, catchy song about saying hello to welcome everyone attending storytime and begin the session.



Short Activity

Run a short activity to help engage with the kids. For example, you could do a movement activity, rhythm activity, etc.



Online Storytime Planning Sheet



1st Story

You could start your first story after the activity. Consider the themes and intent of your Storytime session.



Long Activity

A longer activity could be a way to build up the energy of the storytime session before the second story. This can include the use of puppets, more singing, more rhymes, movement activities that involve getting the children up on their feet, or a combination these. Try to choose an activity that can raise and lower the energy of the children.



2nd Story (Optional)

Your second story might continue the themes and intent of your storytime session. A second story isn't a must, but it could be part of a longer session.



Related Craft Activity

You could choose a craft activity related to the theme of the session and or the stories chosen. Consider if this is something children can do either on their own, in a group, or with their parents guardians helping.



Goodbye Song

A short, catchy goodbye song is a way to end the storytime session on a positive note and let everyone know the session has finished.



Feedback

Consider some ways of collecting feedback from participants, parents and guardians regarding how the session was run, and how you might incorporate their feedback into your programming.













